



## Adult Soccer Rules & Regulations

(Please bring identification to all games incase of roster discrepancies)

### Slide tackling:

**Due to injuries Slide tackling is not allowed in any EGR Adult Soccer league. Violators will be issued a yellow card if the slide tackle is performed next to an opponent. Players will sit out for a total of 3 to 5 mins on the official's discretion.**

### Uniforms

**Each team is responsible for supplying each team member with an individually numbered uniformed shirt/jersey. The Parks and Recreation Department will supply game pennies in the event that two teams have the same colored t-shirt/jersey. (Number's must be on the back of all shirts.)**

### **\*SHIN GUARDS MUST BE WORN FOR THE SAFTEY OF THE PLAYER**

USSF/FIFA Rules and Regulations, with the exception of the modifications listed on these pages, will govern our leagues. All team jerseys must have a number placed on the back of the shirt.

### **LEAGUE FORMAT: (Please bring identification to all games)**

1. All players must be 18 years of age or older in order to participate in the Adult soccer leagues.
2. **No Roster Player or Substitute is allowed to play on two teams that play on the same league night. Players violating this rule will be ejected for the remainder of the season. A team playing with an ineligible player will forfeit the game in which the ineligible player participated.**
  - Coaches must address official and scorekeeper of illegal player and continue game.
  - Coaches must call the Recreation Supervisor Shannyn Fasbender the following day to claim your dispute.
3. Each team will play an 8-game schedule
4. Each league will have min. of 4 teams and a max. determined by the recreation supervisor.
5. Teams are allowed a maximum of 20 players on their 'core' roster at one time (14-16 suggested).
6. This is an 11-player league. Teams cannot start or finish a game with less than 7 players.
7. **Coed minimum ratios: no more than 7 of one gender may be on the field at one time.**
8. League schedules and standings will be e-mailed to team managers.
9. Teams are allowed to substitute on their own possession for throw-ins and corner kicks. Both teams may sub on goals scored or goal kicks. There will be no substitutions on direct or indirect kicks. Exceptions: Injuries.

East Grand Rapids Parks & Recreation Department  
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Recreation Sports Supervisor-Shannyn Fasbender  
Email: [sfasbend@eastgr.org](mailto:sfasbend@eastgr.org)

Phone: 616-949-1750  
Fax Machine: 616-831-6144  
After hour's cancellations: 616-940-4800 X-301  
Website: <http://www.eastgr.org>

## **Women Players:**

The City of East Grand Rapids recommends that pregnant players do not play in a game for their own safety. If the player does wish to play, she must submit written permission from her physician. This permission slip must be updated once a month by her physician and filed with the EGR Parks & Recreation Department. Pregnant women **cannot** play goalkeeper.

## **SUBSTITUTES/ADDING-RELEASING PLAYERS/TEAM DROP**

1. Teams are allowed to sign unlimited 'substitutes' throughout the first six weeks of the season.
2. Substitutes' need to report to the score table prior to the game starting and report the number they will be using for that game.
3. Adding 'Substitutes'- **No Substitute is allowed to play on two teams that play on the same night.**

Example: Once you have subbed for a Team that plays on Monday night you are linked to that team and can not sub for another team that plays on Monday night.

- a. Substitutes are eligible to play once they have completed and signed a "substitute addition form" and faxed it to the EGR Parks and Recreation Department. This must be done by 4:30 pm if they are to play that day.
  - b. Substitutes cannot be added after the 6<sup>th</sup> game.
  - c. Managers wishing to release players from their contract must do so by submitting a signed letter to the EGR Parks & Recreation Department.
4. If a team drops from the league after one or more games, all games on the schedule, including those already played and won, shall be forfeited to the opponent unless another team replaces the team dropping out. In this case the new team would assume the standing of the team they replaced. Teams dropping out will not be refunded any part of their team entry fee.

## **CONDUCT OF PLAYERS AND MANAGERS (Please bring identification to all games)**

1. **Protests concerning player eligibility:** The player in question must show the scorekeeper/official their driver's license or other valid picture ID. Failure to do so will result in the player not being allowed to continue play. Upon investigation if the team is found to be using an illegal player they will forfeit the game and the illegal player will be ejected from the league.
2. Players and managers may be suspended or put on probation and games may be forfeited if conduct is considered detrimental to the welfare of players, referees and/or spectators.
3. Managers are responsible for any misconduct among their players and spectators.
4. Examples of undesirable conduct are: Profane language, verbally abusing referees, fights, smoking on school or city property, continual disagreement with referees, use of alcoholic beverages and drunkenness.
5. Any person affiliated with a team who uses physical violence in demonstrating with another player, referee or spectator will automatically be suspended from all East Grand Rapids Recreation Department sports for one year or longer.
6. Ejections: A player, manager or coach who is ejected from a game must leave the park immediately or their team will forfeit the game in progress. Players who are ejected from a game will be suspended indefinitely from all league play, including games with another EGR team, play-offs and tournaments until the ejection procedure is followed.
7. A player ejected for any reason will have to pay an ejection fee of **\$15** before they will be allowed to play again on any team in EGR. The ejection fee must be paid at the EGR Parks & Recreation Department by 5:00 pm to be eligible to play that day. Fees will not be accepted at the game.
8. **Fighting:** The East Grand Rapids Parks and Recreation Department will not tolerate fighting in the Adult Soccer League. Individuals involved in a fight will be immediately ejected from the game. Additionally, games called because of a fight will be considered a forfeit (a loss) for both teams.
9. The EGR Parks & Recreation Department has the right not to allow a team or player to participate in the EGR Adult Soccer Leagues if that team/player has been expelled or suspended from any league in the greater Grand Rapids area.
10. **NO ALCOHOLIC BEVERAGES** of any kind or **SMOKING** will be allowed on any school or city property. If caught smoking/drinking or in possession of alcohol on the stated property you will be ejected.

## **PENALTIES**

### **Yellow Cards:**

Yellow cards are considered cautionary and will not be carried over from game to game. All yellow cards given will be kept on record at the East Grand Rapids Parks and Recreation Department. If a pattern is associated with an individual, that individual will be warned that one more yellow card will result in a one (1) game suspension.

### **Red Cards:**

Red cards are considered an immediate suspension from the remainder of the current game and the next scheduled game. Red carded individuals are not required to leave the premises; however, if an individual continues improper behavior on the sidelines after receiving a red card, the player will be ejected from the premises. Failure to leave premises when requested may cause team to forfeit. **Teams that are issued a red card do not have to play a man down.**

### **Slide tackling:**

Due to injuries Slide tackling is **not** allowed in any EGR Adult Soccer league. Violators will be issued a yellow card if the slide tackle is performed next to an opponent. **Players will sit out for a total of 5mins or at official's discretion.**

## **REFEREES AND SCOREKEEPERS**

1. EGR Parks and Recreation Department will supply at least one and preferably two referees for each game.
2. The game referees are the representatives of the EGR Parks & Recreation Department and are officially in charge of the field and game.
3. Game referees are empowered to eject players, coaches, or managers from the game for violation of the referee rules and regulations.
4. EGR Parks and Recreation Department will supply one person to operate the clock and keep score for all games.

## **EJECTION PROCEDURE**

1. The Parks & Recreation Department will discuss the incident with those involved and the Department or an appeal board will decide when or if the player can be reinstated for league play.
2. A decision will not be rendered until the proper steps are followed. Therefore, it benefits the player to submit their written statement to the Parks and Recreation Department as soon as possible since he/she will not be eligible for league play until a decision is made.
3. If the player objects to the Parks and Recreation Department ruling, the ejected player can request an appeal board to hear his/her case.
4. Rulings on ejections that occur on the last game of the season will carry over to the next season.

## **PROTEST PROCEDURE**

1. No protests will be allowed on decisions made by referees when it is a judgment call. Only rule violations can be protested.
2. Notification to protest must be made by the team manager or head coach; he/she must register their intent to protest at the point of the violation of the rule, (before the next play) and notify the referee and scorekeeper that they will finish the game under protest. Upon notice, the scorekeeper or referee must make a note on the score sheet with the reason for the protest.
3. ***The manager or head coach must file a written protest and present it to the Parks and Recreation Department no later than 5:00 pm on the next business day after the game. Failure to do so will void the protest.***
4. ***Twenty-five (\$25) dollars must accompany the written protest at the time it is presented to the Parks and Recreation Dept. If the protest is allowed, the money will be returned. If the protest is not allowed, the money will not be returned.***

**FORFEITS** Any team having forfeited two games in the same season may be dropped from the East Grand Rapids Soccer League for the rest of that year. The duration of their schedule shall be counted as a win for their opponents. If a team is aware that they have to forfeit a game they should call the Parks & Recreation Department (949-1750) at least 24 hours before game time to notify us of the forfeit. This allows the Parks & Recreation Department time to notify the opponent and referees.

## **WEATHER**

1. In case of rain call **940-4800 X-301**. Otherwise report to your assigned playing field.
2. No games will be cancelled by the Parks & Recreation Department until 4:00 pm of game day.
3. Games will be played if we have a TORNADO WATCH or THUNDERSTORM WATCH.
4. Games will be cancelled if there is a TORNADO WARNING or THUNDERSTORM WARNING in Kent County. If an all-clear signal is given before 5:00 pm games will be played.
5. If a tornado or thunderstorm warning goes into effect after 6:00 pm the referee will stop the game immediately upon learning of the warning. Referees and scorers must leave the field.
6. After 6:00 pm the referees have the power to postpone or cancel games due to inclement weather.
7. *If there are no conflicts postponed or canceled games will be rescheduled on your normal league day. If conflicts are present games will automatically be played on Saturday mornings.*

## **LEAGUE STANDING/PLAYOFF FORMULA**

1. League standings will be determined by the following point assignments: 2 points for win; 1 point each for tie; 0 points for loss.
2. The following method will be used to determine first and second place in league play in the event of identical league score: the first consideration will be the result of head to head competition between teams. If one team has won both times the teams have met, then they will be declared the champions. If the two teams have each won one of the previous encounters, then a one-game play-off will be scheduled. This formula will be used in the case of first or second place ties only. If a tie occurs below second place in the standings, these standings will remain intact. If there is a 3-way tie for 1st or 2nd place the Recreation Dept. staff will determine which two teams will play first by using a blind draw. The winner of the first game will play the other team that did not play. The winner of that game will be crowned champion or runner-up depending if they were tied for 1st or 2nd.
3. League Champions will receive T-Shirts.

## **LENGTH OF GAME**

1. All games will be 2, 40-minute halves with a 5-minute halftime.
2. **All male and Female goals are worth 1 point**
3. Games are to start on time. Game time is forfeit time. Teams must have at least 7 players, one of which is the goalkeeper, to begin and no more than 11. Coed teams must have at least a 5 to 2 ratio to start. If a team begins with the minimum amount of players that team may continue with one less player than it starts with due to an injury. If a player leaves the game for any other reason that team shall take an automatic penalty and a direct free kick awarded to the opposing team for that missing player. If a player is ejected and the team now has only six players they forfeit.
4. Game referees are the official timekeepers.
5. Game starting times: are 6:15 pm and 7:45 pm.

## **EQUIPMENT**

1. The East Grand Rapids Parks & Recreation Department will supply the game ball for each scheduled game. All leagues will play with a size 5 ball.
2. Shin guards are mandatory for all adult leagues. Hard plastic shin guards must be covered with a sock.
3. All jewelry must be removed or, if removal is not possible, taped.
4. **Each team is responsible for supplying each team member with an individually numbered uniformed t-shirt/jersey. The Parks and Recreation Department will supply game pinnies in the event that two teams have the same colored t-shirt/jersey. (Number's must be on the back of all shirts.)**
5. No metal spikes or screw in cleats will be allowed. Only molded soccer boots or tennis shoes will be allowed.
6. Goalkeepers must wear a color that is separate from players and referees.